

The Patch Edit Menu

A **Patch** record groups together all of the data for the 8 sequences, their respective MIDI channels and LFO settings as well as the settings for the MIDI effects unit, the playback tempo, the composer status etc. The Patch menu is used to name, load and save patches to and from *ZEIT*'s internal memory. Pressing the Patch button on the front panel puts you straight into the Patch Rename Page.

Page 1: The Patch Rename Page

```
80 Fabulous  
Rename>*abulous
```

To rename a Patch, select the **Patch Rename** page within the Patch Edit Menu and press the *Enter* push button. This will take the cursor to the first character in the Patch name. The cursor will flash, alternating between the current character and an asterisk (*) character. Use the Data Wheel to choose a new character and then press the *Select* push button to advance to the next character. When you've finished, press the *Enter* push button to return the cursor to the Home position.

Page 2: Load Patch

```
81 Load Patch  
02>DeepSpaceBlues
```

To load a Patch, select the **Load Patch** page and press the *Enter* push button. Use the Data Wheel to scroll through the available Patches. Once you've found the correct patch, press the *Enter* push button. *ZEIT* will load the selected Patch into memory and respond with an "OK" confirmation message. *ZEIT* will also update the LEDs on the front panel to show their new status.

Hint: To leave the Load Patch page, press the Enter push button again and the cursor will return to the Home position. Alternatively, you can just press the Patch push button on the QuickSelect strip.

Page 3: Save Patch

```
82 Save Patch  
05>WhiteEagleClone
```

To save a Patch, select the **Save Patch** page and press the *Enter* push button to move the cursor down to the second line. Use the Data Wheel to scroll through the available patch memories. Once you've found a suitable location, press the *Select* push button and

